Tab Wizard Manual: Food/Bev Menu: Creating Modifiers

Modifiers are items that are attached to a product. Example Hamburger with Extra Pickles or No Onions. The modifiers are then attached to the product and if a kitchen printer is used, the product will print with the modifier instructions for the cook.

Modifiers can also have pricing to them. The pricing would be the upcharge on top of the product base price itself. Example: the Hamburger base price is $5.50 but the customer wants to add an extra burger patty, The price of an extra burger pattie is an additional $1.50 and would be added to the base price.

Modifiers can be used for any product item with or without an upcharge price. To add modifiers to the base product, first consider what the base product is. A cook will know how to make the basic unmodified hamburger: Bun, Patty, Pickle, Ketchup and Lettuce. The modifiers are made to take away basic items or to add extra or even something extra.

MODIFIER SETUP

To add a modifier to a product, select >**Settings** >**Setup** >**Modifier Setup**
The list, if any will display the current groups of modifiers. Groups are created to reference what modifiers are attached. Such as *Sauces, Burger Adds, Burger Nos, Flavors, Temps, Sides, etc*. Because we are working with a hamburger in this example, we will use **Burger Temps**, **Burger Adds** & **Burger Nos**

1. From the Right column, select >**Add** and type in "*Temps*" >**OK**
2. Select **row #1**, then >**Edit** and enter the name of a temperature such as "*Rare*" then, >**OK**
3. Leave the price at $**0.00** and select >**OK**
4. Repeat all steps until all temps have been added (*Rare, Med Rare, Medium, Med Well, Well*) then select >**Accept**
5. Select >**Add** again and type in the new group name creating the other modifier groups. When creating "Burger No's", make sure to enter the word "*No*" before each line item. Example: *No Meat*, *No Veggies*, *No Ketchup*, *No Lettuce*. Or when creating "*Burger Adds*", be sure to type in the word "*Add*". Example: *Add Bacon*, *Extra Lettuce*, *Add Tomato*, etc.
6. Finally, when completed, select the >**Exit** button to exit the Modifier Setup screen

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ATTACHING MODIFIERS to PRODUCT

Although Modifier groups have been created, the modifiers will need to be attached to each product. You will need to first go to:
1. >**Settings** >**Setup** >**Product Setup**. Locate and select the "*Hamburger*" button, then >**Edit**
2. Decide if the item will print to a *Kitchen* or *Bar printer*. On the left side, select "**Print Receipt**" and select either *Bar*, *Kitchen* or *Extra Printer*.
3. To the right side of this option, under "*Modifier Group*", select **row 1** then, >**Edit**
4. Locate and select "*Temps*" from the list, then >**Accept**
5. Select **row 2** in the list >**Edit**, then "*Burger Adds*" >**Accept**
6. Select **row 3** in the list >**Edit**, then "*Burger Nos*" >**Accept**
7. When completed, select >**Accept** from the lower right portion of the screen followed by >**Exit**

ASSIGNING PRINTERS

There is one last step: Selecting a Bar or Printer from the Windows Printers selection menu.
1. Select >**Settings** >**Setup** >**Special Setup**
2. Locate and select the desired button(s). Example: **Kitchen Printer**
3. From the printers list, *select* the desired printer that will be used in the Kitchen. *If you do not see your kitchen printer, you will need to install it to Windows before you can actually use it.*
4. When completed, select >**Accept** and >**Accept** again

RESULT TESTING

1. From the main screen, select "*Hamburger*". A new modifier window will appear with the three columns selected for the modifier groups. Select any item(s), then >*OK* >*Sell. Notice the modifiers have been added to the sales screen.*
2. Select >**Accept**. *The modifiers will then print to the Kitchen printer for the cook to make.*